



### What will I know at the end of the unit?

- How different card mechanisms create different sorts of movement.
- How to cut, score, fold and join accurately to produce working, reliable card mechanisms.
- To choose the correct materials and designs to create a specific effect.

### Vocabulary

Mechanism	A system of moving parts working together
<b>Fold</b>	Bend or crease a material
<b>Join</b>	Link different pieces of materials together
<b>Score</b>	A notch or line made in a material to help with folding
<b>Box Fold</b>	Pop-up mechanism that allows a picture to stand up
<b>Beak Fold</b>	Pop-up mechanism that looks like a talking mouth
<b>Slider</b>	Pop up mechanism that allows sideways movement
<b>Rotator</b>	Pop-up mechanism that allows turning
<b>Spring</b>	Pop-up mechanism that allows up and down movement
<b>Pivot</b>	The fixed point that allows something to turn